

The 4th Olympiad of Metropolises

Mathematics

Solutions

Day 1

Problem 1. Three prime numbers p, q, r and a positive integer n are given such that the numbers

$$\frac{p+n}{qr}, \frac{q+n}{rp}, \frac{r+n}{pq}$$

are integers. Prove that $p = q = r$.

(Nazar Agakhanov)

Solution. We can assume without loss of generality that $p \geq q \geq r$.

Since $p \mid q+n$ and $p \mid r+n$, we have $p \mid q-r$, but $0 \leq q-r < q \leq p$, so we must have $q = r$. Furthermore, $q \mid p+n$ and $q \mid r+n$ imply $q \mid p-r = p-q$, so $q \mid p$, which is only possible if $p = q = r$. \square

Problem 2. In a social network with a fixed finite set of users, each user has a fixed set of *followers* among the other users. Each user has an initial positive integer rating (not necessarily the same for all users). Every midnight the rating of every user increases by the sum of the ratings that his followers had just before the midnight.

Let m be a positive integer. A hacker, who is not a user of the network, wants all the users to have ratings divisible by m . Every day, he can either choose a user and increase his rating by 1, or do nothing. Prove that the hacker can achieve his goal after some number of days.

(Vladislav Novikov)

Solution. Let n be the number of users in the network. We will consider the remainders of ratings modulo m . The hacker wants to change all n remainders to zero.

If the hacker was allowed to increase ratings more than once on the same day then he could achieve his goal on the first day. Indeed, he could first increase the rating of the first user several times until it becomes 0 modulo m and then similarly for the second user, and so on. After that the hacker does not need any further action, the ratings of all users will be zeroes from the second day. We will call this *initial strategy*.

We will prove that the hacker can do the same operations but on different days, so that after some days the ratings of all users will be 0.

We represent the states of the network by vectors containing the modulo m remainders of the n users' ratings. Such vectors can be *added* modulo m . E.g., if $m = 4$

Thus, we get a strategy for the hacker, the result of which after some time (no more than m^n days after the last change) does not differ from the initial strategy with all actions on the first day. The result of the initial strategy by this moment is the zero vector. So, it will be equal to zero in our new strategy with no more than one action per day. \square

Problem 3. In a non-equilateral triangle ABC point I is the incenter and point O is the circumcenter. A line s through I is perpendicular to IO . Line ℓ symmetric to the line BC with respect to s meets the segments AB and AC at points K and L , respectively (K and L are different from A). Prove that the circumcenter of triangle AKL lies on the line IO . *(Dušan Djukić)*

Solution 1. Let the incircle ω touch the lines BC , AC , AB and KL at points D , E , F and G , respectively. Denote the circumcenter of triangle AKL by U .

Since $DG \parallel IO$, we have $\angle KIG = \angle KFG = \angle FDG = \angle FDI + \angle IDG = \angle KBI + \angle OIG$ (in oriented angles) and hence $\angle KIO = \angle KBI$. It follows that the circle BIK is tangent to the line IO . Similarly, the circle CIL is tangent to the line IO .

Invert the diagram through ω (fig. 1). The points A , B , C , K and L map to the midpoints A' , B' , C' , K' and L' of EF , FD , DE , FG and EG , respectively. The images of the circles BIK and CIL are the lines $B'K'$ and $C'L'$, so these two lines are parallel to IO . The circles ABC and AKL map to circles $A'B'C'$ and $A'K'L'$ whose centers are O_1 and U_1 , respectively. Thus $O_1 \in IO$ and $U_1 \in IU$. Since $B'C'L'K'$

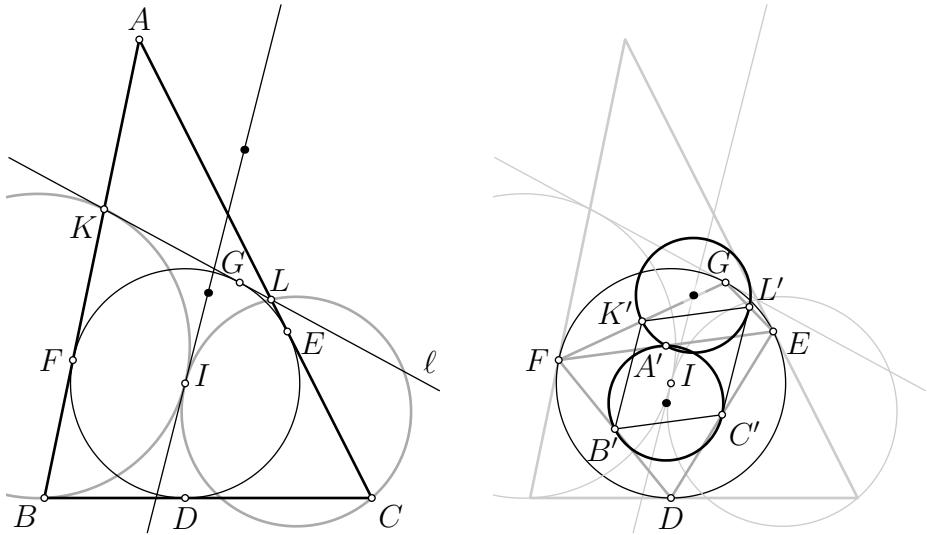


Figure 1: for the solution of the problem 3

is a parallelogram and $\angle L'A'K' = \angle FGE = 180^\circ - \angle EDF = 180^\circ - \angle B'A'C'$, the

translation by vector $\overrightarrow{B'K'} = \overrightarrow{C'L'}$ takes the circle $A'B'C'$ to the circle $A'K'L'$, so the line O_1U_1 is parallel to IO . It follows that U_1 lies on IO , and so does U . \square

Solution 2. Let the incircle ω touch the lines BC , AC , AB and KL at points D , E , F and G , respectively. Note that $GD \perp s$, so $GD \parallel IO$. Denote the circumcenter of $\triangle AKL$ by U . We use the following known fact:

Lemma. The line IO is the Euler line of triangle DEF .

Proof of the lemma. Let us apply the inversion with respect to the incircle ω . Points A , B and C map to the midpoints of EF , FD and DE , so the circumcircle of $\triangle ABC$ maps to the nine-point circle of $\triangle DEF$. Therefore the nine-point center of $\triangle DEF$ lies on IO , i.e. O lies on the Euler line of $\triangle DEF$. *Lemma is proven.*

By the Lemma, the centroid M of $\triangle DEF$ lies on IO . Similarly, we can show that the centroid N of $\triangle GEF$ lies on IU . However, $MN \parallel DG \parallel IO$, which implies that U lies on IO . \square

Solution 3. We denote by $\delta(X, \vec{a})$ the oriented distance from point X to line \vec{a} .

Lemma. A point X in the plane lies on the line s if and only if

$$f(X) = \delta(X, \overrightarrow{BC}) + \delta(X, \overrightarrow{CA}) + \delta(X, \overrightarrow{AB}) = 3r,$$

where r is the inradius of $\triangle ABC$.

Proof of the lemma. The oriented distance to a fixed line is a linear function. Therefore $f(X)$ is a linear function as well (non-constant, since triangle ABC is not equilateral), so the locus of points X in the plane satisfying $f(X) = 3r$ is some line s' . Since $f(I) = 3r$, we have $I \in s'$.

Observe that, if ℓ_a , ℓ_b and ℓ_c are the perpendicular bisectors of BC , CA and AB directed towards the triangle, then $\delta(I, \ell_a) + \delta(I, \ell_b) + \delta(I, \ell_c) = \sum_{cyc} (p - c - \frac{a}{2}) = 0$. It follows by rotation by 90° that $f(X)$ remains constant as X traces any line perpendicular to IO (e.g. line s). *Lemma is proven.*

Denote the circumcenter of $\triangle AKL$ by U . Switching to $\triangle AKL$ with ω as the excircle opposite to A , we similarly deduce that:

Corollary. A point X in the plane lies on the line s_1 passing through I and orthogonal to IU if and only if

$$f_1(X) = -\delta(X, \overrightarrow{KL}) + \delta(X, \overrightarrow{LA}) + \delta(X, \overrightarrow{AK}) = 3r.$$

(This function is non-constant, since e.g. $f_1(A)$ is negative.)

If $X \in s$, then $\delta(X, \overrightarrow{BC}) = -\delta(X, \overrightarrow{KL})$, which means $f_1(X) = f(X) = 3r$. Therefore the lines s and s_1 coincide, i.e. U is on IO . \square